1. Everyone brings a wrapped gift within a certain price range. Set the range when you invite everyone over. Make sure to have at least one or two extra gifts in case someone totally forgets or someone brings a friend who didn’t get the bring a gift memo.
2. Write down a number for each person who is playing then put the numbers into a hat or a bowl.
3. Let everyone pick a number from the bowl. This will be the order they will choose their gifts and play.
4. Start with whoever has #1 and have them pick a gift to unwrap from the pile in the center then sit back down.
5. Next will be #2s turn. Here’s where it gets fun. Instead of choosing whether they want #1’s gift or a gift from the center, they must flip a coin.

1. **Heads** = they pick a gift from the table to unwrap. 2. **Tails** = they **must** steal a gift from someone even if they don’t really

want any of the other gifts. If it’s the 2nd person to play, they can only steal from #1 since no one else has opened a gift yet, but further into the game – people can choose to steal from anyone.

1. If someone has a gift stolen from them (because a person flipped a tails), that person **then has to flip the coin** to decide if they can choose an unwrapped gift from the center or have to steal from someone in the circle. If a person has a gift stolen from them and then flips a tails, they cannot steal the same present right back but that same present can be stolen later in the round.
2. Continue playing until everyone has gone and all of the gifts in the center are unwrapped. Once all gifts are unwrapped and you’ve gone through all of the numbers, the game is over and everyone keeps their gifts.